Bachelor of Design

ARCHITECTURE  INTEGRATED DESIGN  FINE ARTS  LANDSCAPE ARCHITECTURE
Majors in the Bachelor of Design

- Architecture
- Landscape Architecture
- Integrated Design
- Fine Arts

**Architecture** must be taken as a degree-specific major with **Integrated Design** as a second major

**Landscape Architecture, Integrated Design** and **Fine Arts** can be taken as
- a degree-specific major; or
- a second major
What is Architecture?

The discipline of Architecture is related to the art of building, but goes beyond construction to express cultural and political values: what buildings might signify for a particular culture.

What will I study?

- Drawing and modelling techniques
- Conceptual thinking in design
- History of Architecture
- Site analysis
- Building construction
- Building Services
Integrated Design major

What is Integrated Design?

Integrated Design involves the creation of objects, places and spaces in response to existing and emerging economic, technical and social needs and desires.

What will I study?

Studio Fundamentals ↔ Technical skills (computer aided design)
Studio – Making ↔ Design communication + advanced technical
Studio – Complex ↔ Design theory
What is Landscape Architecture?

Landscape Architecture is a design major concerned with the quality of the environment. It focuses on all aspects of landscape and land use planning, design and management; the restoration and rehabilitation of disturbed environments; and the design and management of outdoor spaces to create exciting, functional and attractive environments that will contribute to the life of the community.

What will I study?

- Studio teaching
- Site manipulation and CAD
- History and theory
- Ecology and plants
What is Fine Art?

Fine Arts is the creative exploration of ideas and the formation of concepts within the unique imaginative field of making art. The Fine Arts major offers you a wide variety of choices to develop skills in drawing, painting, print-making, sculpture, video art and much more.

What will I study?

Level 1 – choose at least 2 units that introduce you to various techniques and visual media (eg. video, sculpture, drawing, painting)

Level 2 – choose at least 3 units that build on the different Level 1 skills across more specialised areas (eg graphic novel, curating practices etc)

Level 3 – independent studio projects
Student Work
Facilities and Resources

ALVA has excellent facilities and resources, including:

- A dedicated gallery (the Cullity Gallery) for exhibitions and events
- One of the best Art and Design-specific libraries in Australia (EDFAA)
- Spacious studios for design teaching
- A highly equipped installation and model-making workshop
- Excellent digital prototyping equipment (CAD Cam, Laser and 3D printers)
- A dedicated student hub – supported by the faculty, run by students to provide academic and social support, skills workshops, meeting spaces
Facilities and Resources
What Comes Next?

Further Study

- Master of Architecture
- Master of Landscape Architecture
- Master of Urban Design
- Master of Curatorial Studies
- Master of Fine Arts

- Architecture and Integrated Design majors
- Landscape Architecture major
- Architecture, Integrated Design or Landscape Architecture
- History of Art (honours)
- Fine Arts (honours)
Careers Possibilities

Architect
Landscape Architect
Urban Designer
Draftsperson
Graphic Designer
Artist
Museum / Gallery Curator

and many more creative careers!
IDES1040 Techniques of Visualisation
LACH1020 Culture of Nature
ARCT1030 Structures and Natural Systems
VISA2270 International Studio for Art and Culture (Bali)
VISA1053 Video Art
URBD1000 Introduction to Urban Design

New in 2016: MUSC1055 Electronic Music

Find heaps more at http://handbooks.uwa.edu.au/undergraduate/courses/broadeningunits